

# Well-balancing through Scientific Machine Learning

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# Simulating a tsunami

## Numerical method

Example of a physical model: the shallow water equations

Numerical method overview: Discontinuous Galerkin

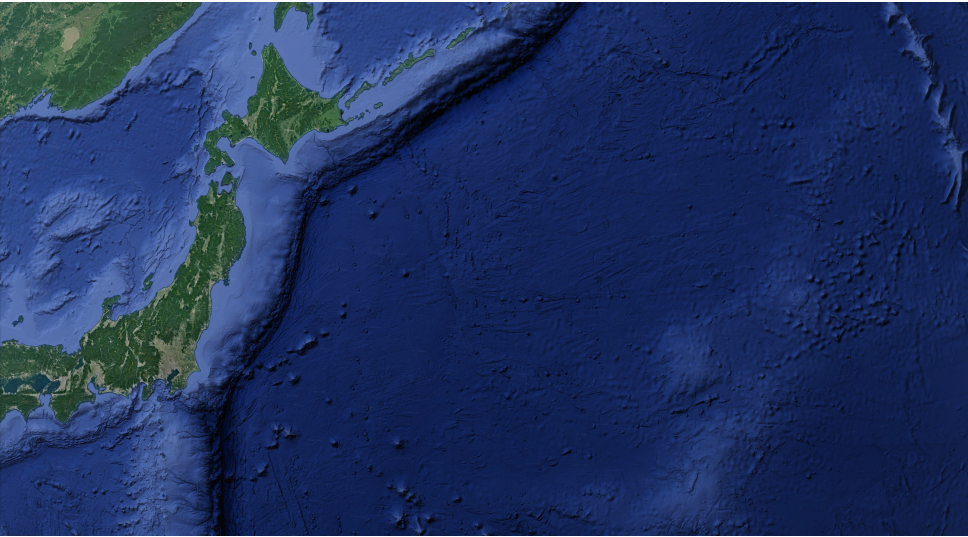
Enhancing DG with Scientific Machine Learning

## Physics-Informed Neural Networks (PINNs)

## Validation

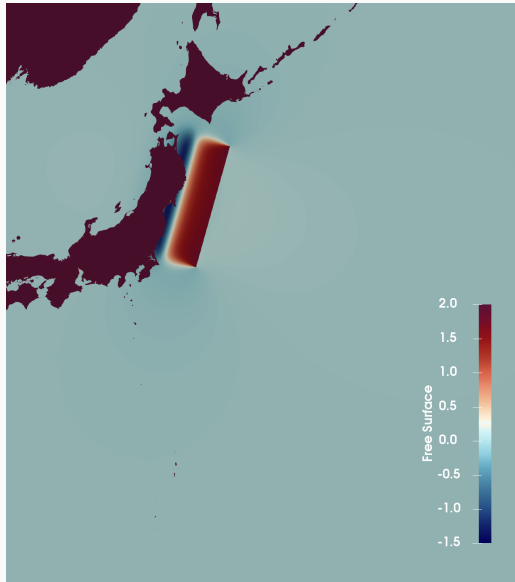
# Numerical simulation of a tsunami

**Context:** 2011 Tōhoku tsunami



# Ingredients required for a numerical simulation

## Tsunami initialization



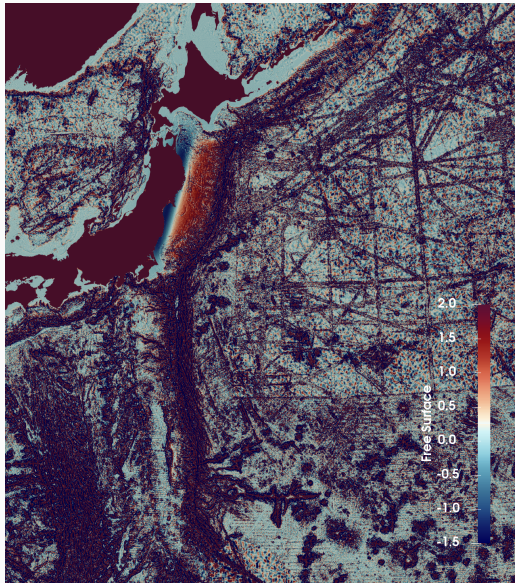


# Numerical simulation of a tsunami

Starting the simulation with a naive numerical method

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# Numerical simulation of a tsunami: failure

... that did not work, the ocean at rest, far from the tsunami, starts spontaneously producing waves.

~> **The simulation is not usable!**

This comes from the non-preservation of stationary solutions:

$$\frac{\partial}{\partial t}u(x, t) + \frac{\partial}{\partial x}f(u(x, t)) = s(u(x, t))$$

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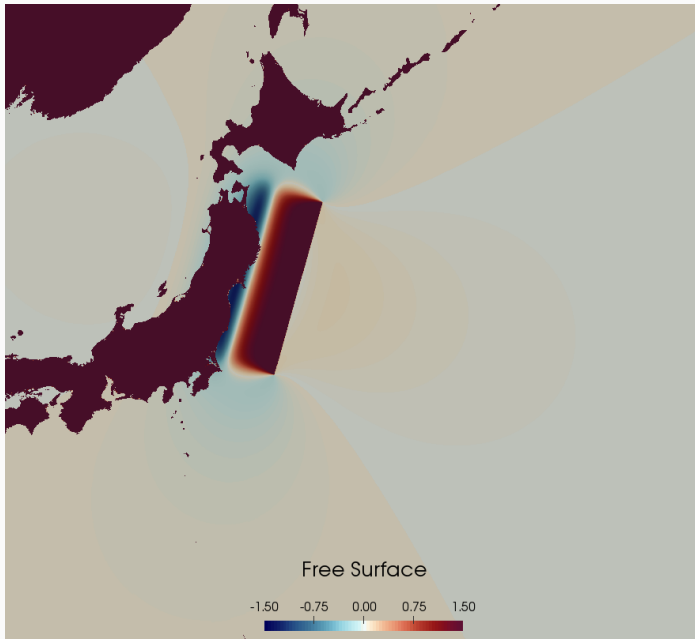
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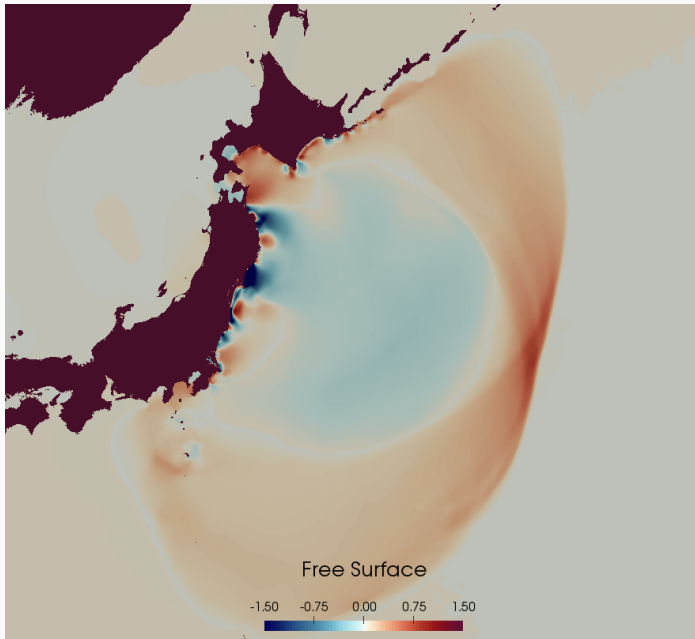
Hence the need to develop numerical methods that **preserve stationary solutions**: so-called **well-balanced** methods.

# Numerical simulation of a tsunami: well-balanced method



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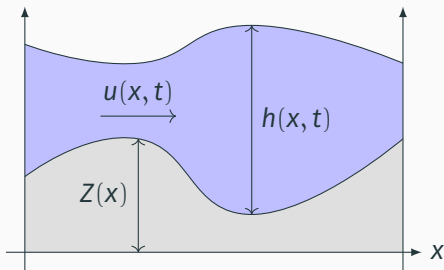
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# The shallow water equations

The **shallow water equations** are governed by the following PDE:

$$\begin{cases} \partial_t h + \partial_x q = 0, \\ \partial_t q + \partial_x \left( \frac{q^2}{h} + \frac{1}{2} g h^2 \right) = -g h \partial_x Z(x). \end{cases}$$

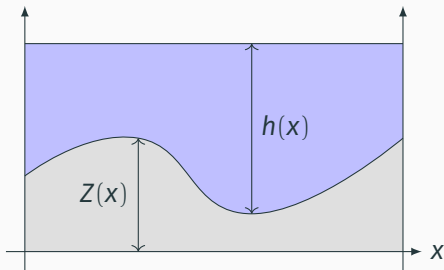


- $h(x, t)$ : water height
- $u(x, t)$ : water velocity
- $q = hu$ : water discharge
- $Z(x)$ : known topography
- $g$ : gravity constant

# The shallow water equations: steady solutions

The **steady solutions of the shallow water equations** are governed by the following ODEs:

$$\begin{cases} \partial_x q = 0, \\ \partial_x \left( \frac{q^2}{h} + \frac{1}{2} g h^2 \right) = -g h \partial_x Z(x). \end{cases}$$



For the shallow water equations, if the velocity vanishes, we obtain **the lake at rest steady solution:**

$$h + Z = \text{cst.}$$

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## Numerical method

Example of a physical model: the shallow water equations

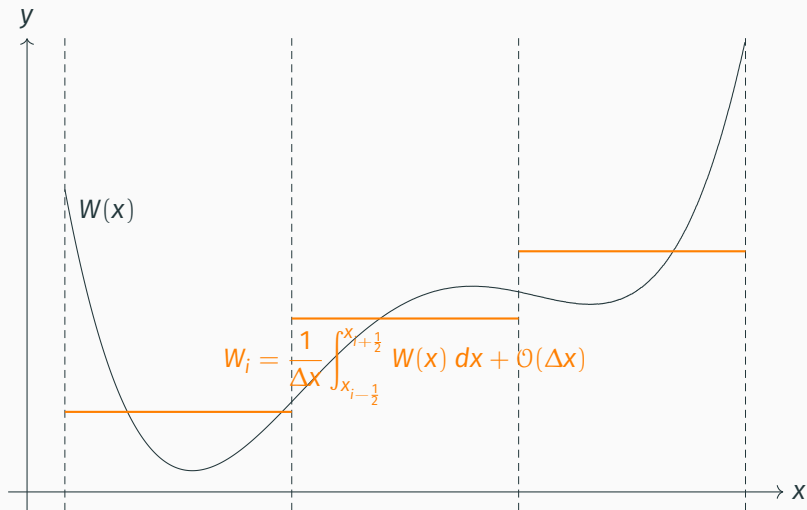
**Numerical method overview: Discontinuous Galerkin**

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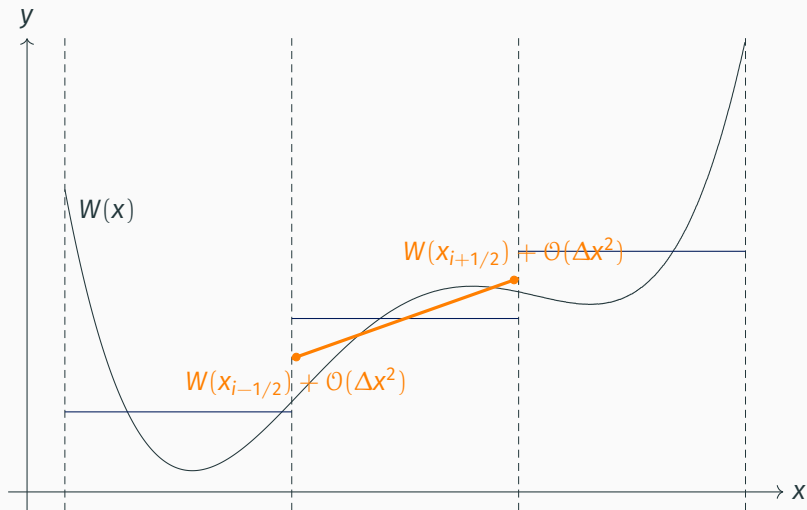
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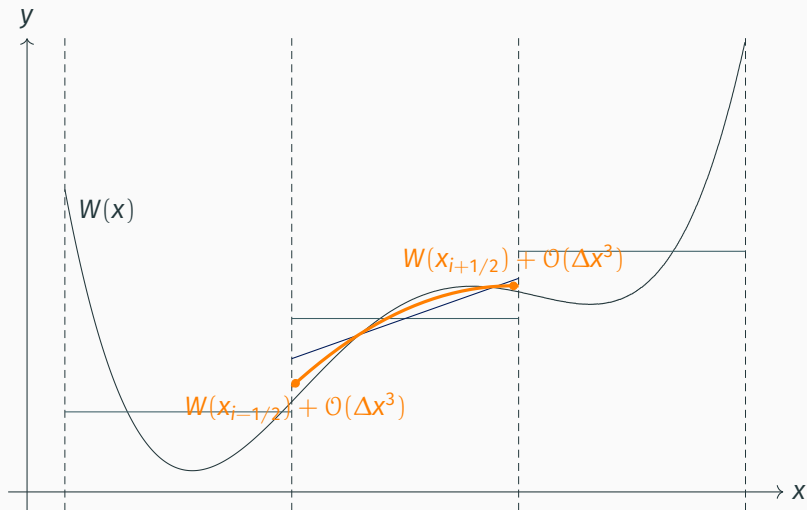
# Finite volume method, visualized



# Discontinuous Galerkin, visualized



# Discontinuous Galerkin, visualized





# Discontinuous Galerkin: an example

On the previous slide, the unknown function  $W$  is represented by

- a polynomial of degree 2 in each cell (Galerkin approximation),
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Therefore, in each cell  $\Omega_i$ ,  $W$  is approximated by

$$W|_{\Omega_i} \simeq W_i^{\text{DG}} := \alpha_0 + \alpha_1 x + \alpha_2 x^2 = \sum_{j=0}^2 \alpha_j x^j,$$

where the polynomial coefficients  $\alpha_0$ ,  $\alpha_1$  and  $\alpha_2$  are determined to ensure fitness between the continuous data and its polynomial approximation.

Any polynomial of degree two can be exactly represented this way.

# Discontinuous Galerkin: polynomial basis

More generally, we define a polynomial basis  $\varphi_0, \dots, \varphi_N$  on each cell  $\Omega_i$  and approximate the solution in this basis.

A usual example is the following so-called **modal basis**:

$$\forall j \in \{0, \dots, N\}, \quad \varphi_j(x) = x^j.$$

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**Main takeaway:** The DG scheme is **exact on every function that can be exactly represented in the basis!**

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## **Numerical method**

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# Main idea

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## Main idea

Enhance the DG basis by using the steady solution!

↪ If **the basis is enhanced with an approximation of the steady solution**, then the enhanced DG scheme will provide a better approximation of the steady solution than the classical version.

# Enhanced DG bases

Assume that you know a **prior**  $\bar{W}$  on the steady solution.

The goal is now to **enhance the modal basis**  $V$  using  $\bar{W}$ :

$$V = \{1, x, x^2, \dots, x^N\}.$$



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A possibility is to **replace the first element with**  $\bar{W}$

$$\bar{V} = \{\bar{W}, x, x^2, \dots, x^N\}.$$

We can prove that the prior  $\bar{W}$  needs to provide a **good approximation of the derivatives** of the steady solution (in addition to the steady solution itself).

↪ A Physics-Informed Neural Network (**PINN**) is the ideal candidate!

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# Steady solutions as boundary value problems

As seen in the previous section, we seek an approximation of a steady solution using a PINN.

A **steady solution** is nothing but the **solution to a boundary value problem (BVP)**:

$$\begin{cases} \mathcal{D}(W, x) = 0 & \text{for } x \in \Omega, \\ W(x) = g(x) & \text{for } x \in \partial\Omega, \end{cases}$$

where  $\mathcal{D}$  is a differential operator containing derivatives of  $W$ .

**Remark:** Neural networks are smooth functions of the inputs (provided smooth activation functions are used!).

Since their derivatives are easily computable by automatic differentiation, they are therefore **natural objects to approximate solutions to PDEs or ODEs.**

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## Definition: PINN

A **PINN** is a neural network with input  $x$  and trainable weights  $\theta$ , approximating the solution to a PDE or ODE, and denoted by  $W_{\theta}(x)$ .

## PINNs: using the ODE residual

Recall that the PINN  $W_\theta$  approximates the solution to the BVP

$$\begin{cases} \mathcal{D}(W, x) = 0 & \text{for } x \in \Omega, \\ W(x) = g(x) & \text{for } x \in \partial\Omega. \end{cases}$$

Based on this observation, we know that the PINN  $W_\theta$  should approximately satisfy the above BVP:

$$\begin{cases} \mathcal{D}(W_\theta, x) \simeq 0 & \text{for } x \in \Omega, \\ W_\theta(x) \simeq g(x) & \text{for } x \in \partial\Omega. \end{cases}$$

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The idea behind PINNs training is to find the **optimal weights**  $\theta_{\text{opt}}$  by **minimizing a loss function built from the ODE residual**:

$$\theta_{\text{opt}} = \underset{\theta}{\operatorname{argmin}} \left( \int_{\Omega} \|\mathcal{D}(W_\theta, x)\|_2^2 dx + \int_{\partial\Omega} \|W_\theta(x) - g(x)\|_2^2 dx. \right)$$

The Monte-Carlo method is used for the integrals, which makes the whole approach **mesh-less** and able to deal with **parametric BVPs**.

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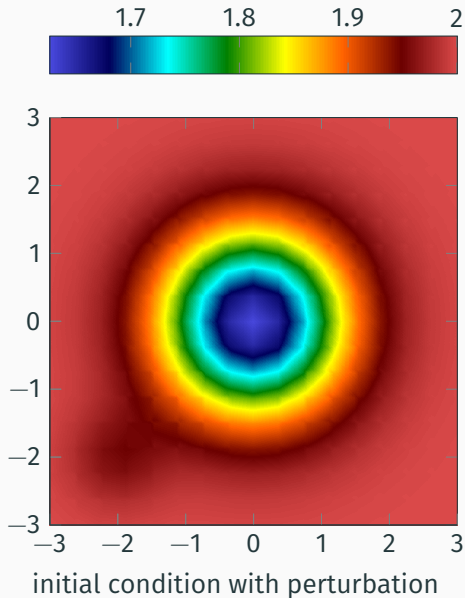
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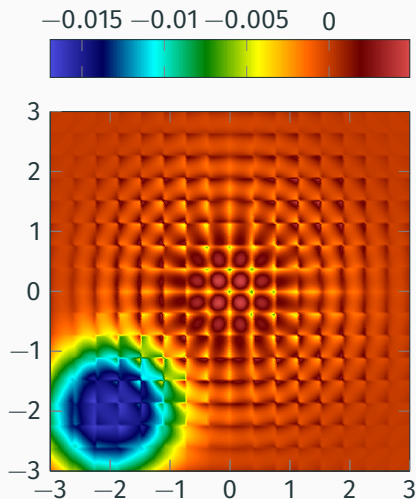
**Validation**



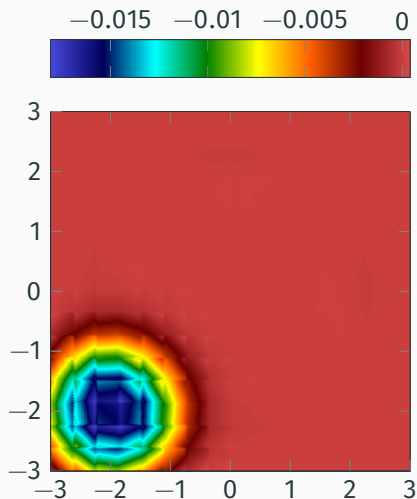
# Perturbation of a shallow water steady solution



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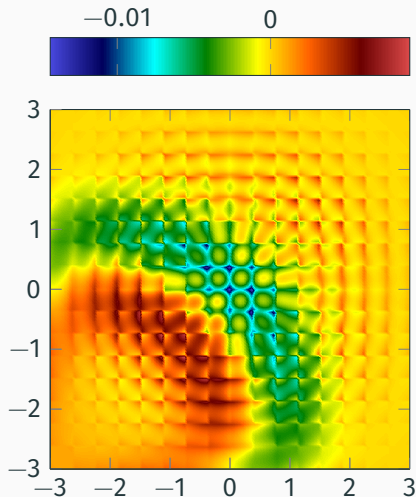


(a)  $T = 0.1$ , classical basis

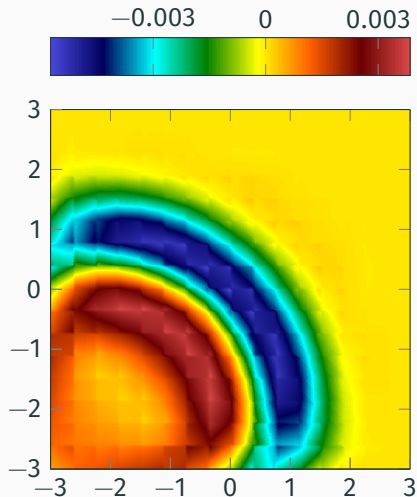


(b)  $T = 0.1$ , enhanced basis

# Perturbation of a shallow water steady solution

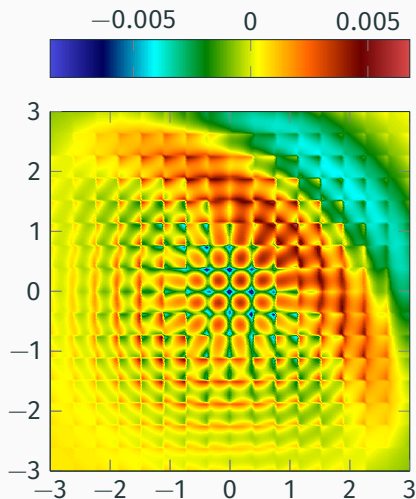


(c)  $T = 0.6$ , classical basis

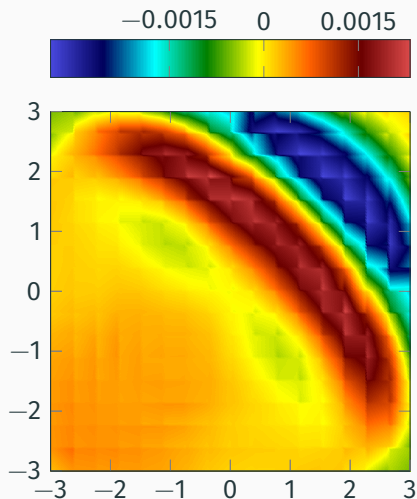


(d)  $T = 0.6$ , enhanced basis

# Perturbation of a shallow water steady solution



(e)  $T = 1.2$ , classical basis

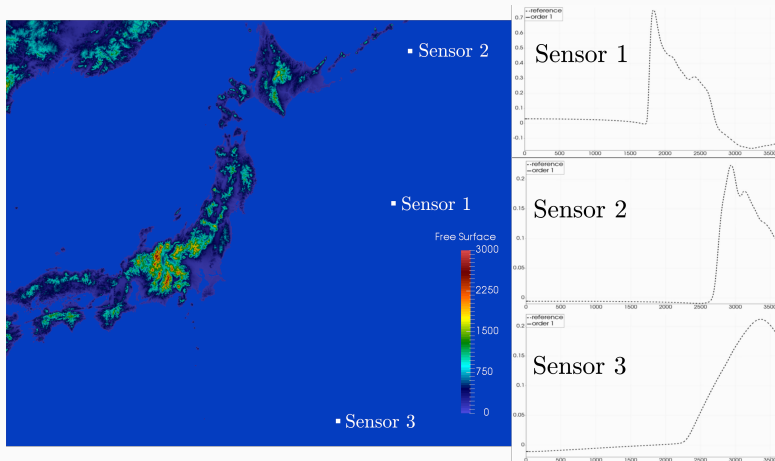


(f)  $T = 1.2$ , enhanced basis

Thank you for your attention!

# Ingredients required for a numerical simulation

*Fourth step: Verification of the numerical results*

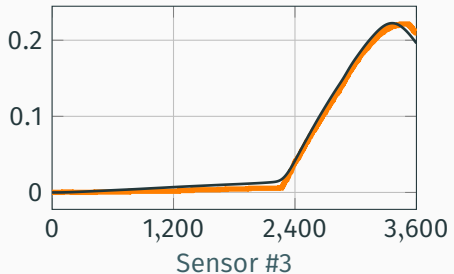
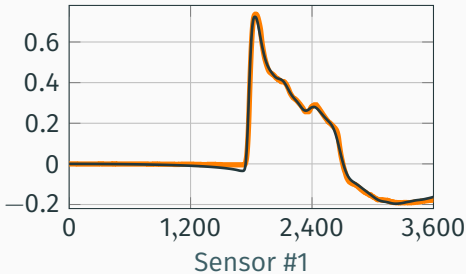
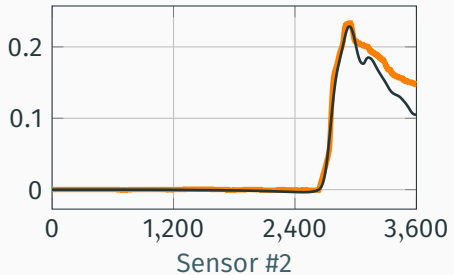


# Simulation of the 2011 Japan tsunami

Water depth at sensors:

- #1: 5700 m;
- #2: 6100 m;
- #3: 4400 m.

Plots of the time variation  
of the water height (in meters).  
data in black, simulation in orange



## PINNs: advantages and drawbacks

Once trained, PINNs with Monte-Carlo integration are able to

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The most interesting use of PINNs, in our case, is to deal with **parametric ODEs and PDEs**, where dimension-insensitivity is paramount.

# Parametric PINNs: approximation using the ODE residual

The **parametric** PINN  $W_\theta(x; \mu)$ , with parameters  $\mu \in \mathbb{P} \subset \mathbb{R}^m$  approximates the solution to the **parametric** BVP

$$\begin{cases} \mathcal{D}(W, x; \mu) = 0 & \text{for } x \in \Omega, \mu \in \mathbb{P}, \\ W(x) = g(x; \mu) & \text{for } x \in \partial\Omega, \mu \in \mathbb{P}. \end{cases}$$

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The loss function then becomes

$$\mathcal{J}_{\text{ODE}}(\theta) = \underbrace{\int_{\mathbb{P}} \int_{\Omega} \|\mathcal{D}(W_\theta, x; \mu)\|_2^2 dx d\mu}_{\mathcal{J}_{\Omega}(\theta)} + \underbrace{\int_{\mathbb{P}} \int_{\partial\Omega} \|W_\theta(x; \mu) - g(x; \mu)\|_2^2 dx d\mu}_{\mathcal{J}_{\text{boundary}}(\theta)}.$$