



# Hybridization of Machine Learning and Numerical Linear Algebra Techniques for Scientific Computing: Learned Minimum Residual Solvers for the Helmholtz Equations

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# Hybridization of machine learning and numerical linear algebra techniques for scientific computing

SIAM CSE23, MS110, February 28, 2023

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Concace team, Centre Inria de l'université de Bordeaux

Joint work with: Luc Giraud, Paul Mycek and Carola Kruse

# Summary

## 1.. Scientific machine learning

- Overview
- Learned methods
  - Optimal step size
  - Learned preconditioner
  - Experiments in testing process
  - Network generalizability

## 2.. Conclusions & Perspectives

# 1

## Scientific machine learning

Research on Machine Learning (ML), especially deep learning with Deep Neural Networks (DNN), has been increasingly applied to scientific computing (called **Scientific Machine Learning - SciML**), particularly for problems related to solve the Partial Differential Equations (PDE).

**Three main directions** of this SciML trend:

- 1 ML algorithms for devising **a recommendation system** to assist the optimal-selection of traditional methods (auto-selecting of the best solvers/preconditioner/restart parameter etc.), such as the **SALSA (2006)** and **Lighthouse (2016)** projects (**Sood, 2019**);

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- 2 Use data-driven DNN to **build a solver directly** for the simulations of PDE, such as the **Physics-Informed Neural Network (PINN)** (Lu et al., 2020-2023, and others), **pure DNN solver for CFD problem** (Tompson et al., 2017);

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- **Challenges** (Stability, Accuracy, Computational cost, and Curse of dimensionality, other black-boxes etc.), and **mathematical interpretation** of SciML methods based on DNN ([Adcock and Dexter's recent work, 2020-2022](#));

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- 3 **Hybrid SciML and the traditional methods** (Rizzuti et al., 2019, Illarramendi et al., 2020) ← **Our interests**.



A 2D Helmholtz equation with a heterogeneous sound speed distribution (sequences of linear systems with multiple left hand sides) is described as

$$A^{(\ell)} x^{(\ell)} = b, \ell = 1, 2, \dots \text{(family index)}, \quad (1)$$

where  $A^{(\ell)}$  are slowly-varying complex sparse matrices,  $x^{(\ell)}$  is the complex solution to be approximated (omit  $^{(\ell)}$  later), and  $b$  is the fixed right-hand side.

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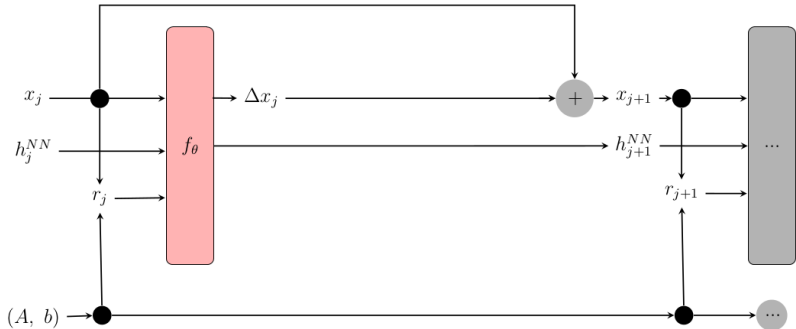
where  $A^{(\ell)}$  are slowly-varying complex sparse matrices,  $x^{(\ell)}$  is the complex solution to be approximated (omit  $^{(\ell)}$  later), and  $b$  is the fixed right-hand side.

Candidate iterative methods (the traditional ones & the recently SciML):

- Krylov subspace methods: like **GMRES** (Saad book, 2003).
- A **recurrent Neural Network (NN)** solver with non-linear fixed-point iterative scheme (Stanziola et al., JCP, 2021) ( $x_j$ : approximated  $x$  at the  $j$ -iteration):

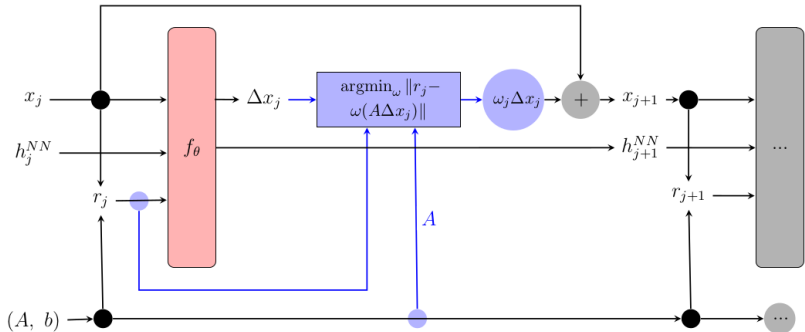
$$\begin{aligned} r_j &= b - Ax_j, \\ \Delta x_j &= f_{\theta}(x_j, r_j), \\ x_{j+1} &= x_j + \Delta x_j. \end{aligned}$$

- $f_{\theta}$ : NN with a **modified U-Net architecture** (Ronneberger et al., 2015)
- Loss function of NN: a **physics-based loss function** embed the residual  $r_j$



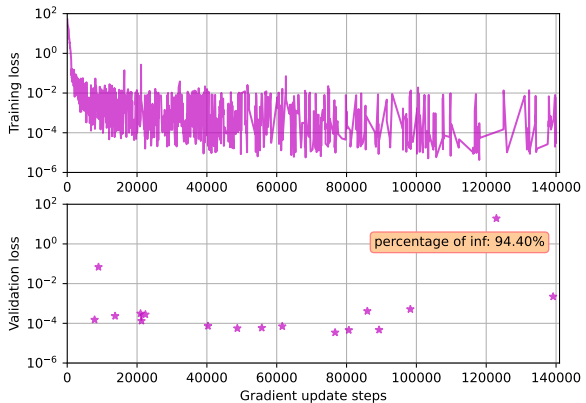
The  $f_\theta$  is the NN with a **modified U-Net architecture** and a **physics-based loss function** embed the **mean squared error (MSE)** of the linear system residual  $r_j$

- Solution-update architecture of R(R-NN):  $x_{j+1} = x_j + \Delta x_j$
- Term R denotes **Richardson-like iteration scheme**, and R-NN stands for corresponding NN-inference



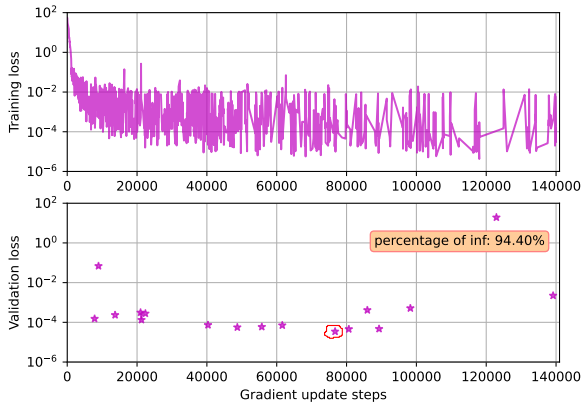
The  $f_\theta$  is the NN with a **modified U-Net architecture** and a **physics-based loss function** embed the **mean squared error (MSE)** of the linear system residual  $r_j$

- Solution of **MRR(MRR-NN)**:  $x_{j+1} = x_j + \omega_j \Delta x_j$  with  $\omega_j = (A\Delta x_j)^H r_j / \|A\Delta x_j\|_2^2$
- Term MRR denotes **Minimum Residual Richardson iteration scheme**, and MRR-NN stands for corresponding NN-inference



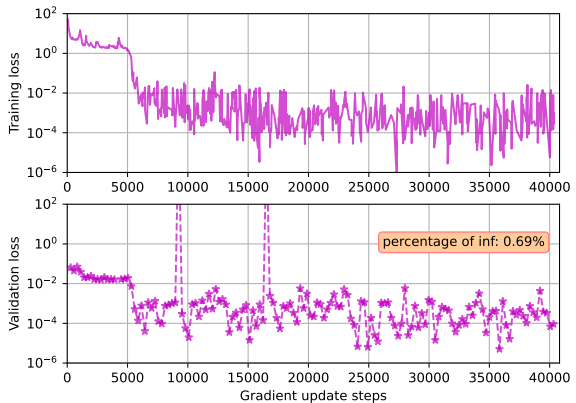
R(R-NN):

- Many infinite values exist in the validation loss (poor robustness)



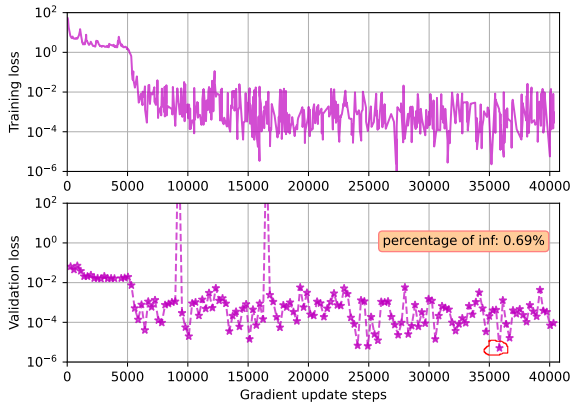
R(R-NN):

- Many infinite values exist in the validation loss (poor robustness)
- Reach the smallest validation loss with value slightly lower than  $10^{-4}$  around step 80000



MRR(MRR-NN):

- Show more robustness with much less infinite values in the validation loss



MRR(MRR-NN):

- Show more robustness with much less infinite values in the validation loss
- Reach the smallest validation loss with value lower than  $10^{-5}$  around step 35000



The **generalized Arnoldi relation** when preconditioner is applied in the Krylov subspace methods

$$AZ_j = V_{j+1}\underline{H}_j, \quad Z_j = [z_1, \dots, z_j]. \quad (2)$$

FGMRES (Flexible GMRES) with varying preconditioner:

$$x_j = x_0 + \underline{Z}_j y_j, \quad y_j = \operatorname{argmin}_y \|\beta e_1 - \underline{H}_j y\| \quad (\text{Minimal residual})$$

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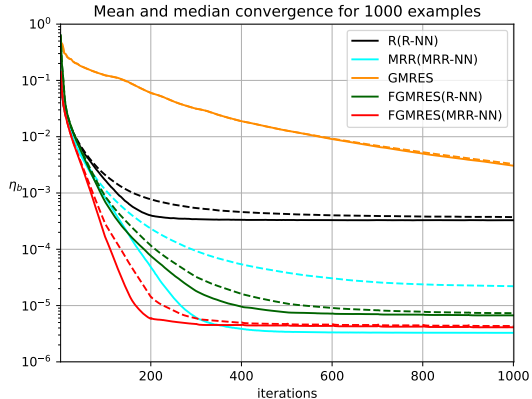
### Strategies for using trained neural network $f_\theta$ as preconditioner

- Strategy 1: “**Krylov driven**”  $z_j \approx A^{-1}v_j$ , compute  $z_j = f_\theta(0, v_j)$
- Strategy 2: “**NN driven**”, compute  $z_j = f_\theta(x_{j-1}, r_{j-1}/\|r_{j-1}\|)$

### Subspace methods with trained neural network preconditioner

- FGMRES(**MRR-NN**): Flexible GMRES method preconditioned by the trained **MRR-NN** inference
- Only Strategy 2 for FGMRES(\*) is presented in the rest of slides

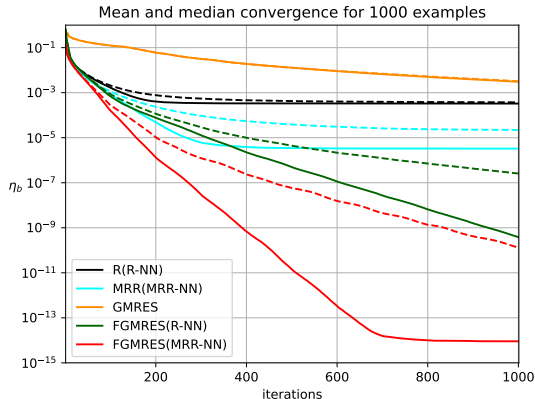
$$\eta_b = \frac{\|Ax_j - b\|_2}{\|b\|_2}$$



fp32/32-bit calculation (dashed line – mean; solid line – median):

- Better attainable accuracy of the MRR(MRR-NN), and the preconditioned methods (FGMRES(R-NN) and FGMRES(MRR-NN) with Strategy 2)
- Plateaus in NN-solvers and preconditioned ones are caused by different reasons

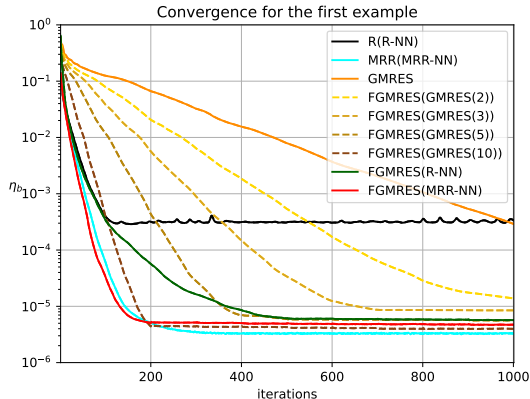
$$\eta_b = \frac{\|Ax_j - b\|_2}{\|b\|_2}$$



mixed arithmetic calculation — fp32 & fp64 (fp32 only for the NN part):

- Plateaus of FGMRES(R-NN) and FGMRES(MRR-NN) are removed (except one of FGMRES(MRR-NN) that is restricted by fp64 precision)
- No change in first three solvers because they already reach the best they could

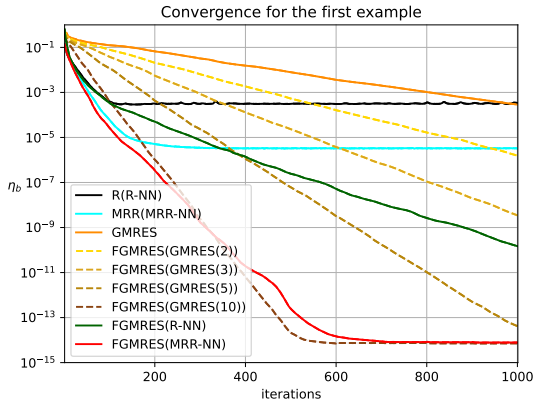
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FGMRES with NN and GMRES( $m$ ) preconditioner (fp32):

- Preconditioned variant FGMRES(\*-NN) with NNs still performs the best (in terms of the final attainable accuracy  $\eta_b$  and the speed to reach the plateau)
- Increasing the value of  $m$  in FGMRES(GMRES( $m$ )) can improve its performance

$$\eta_b = \frac{\|Ax_j - b\|_2}{\|b\|_2}$$



FGMRES with NN and GMRES( $m$ ) preconditioner (fp32 & fp64):

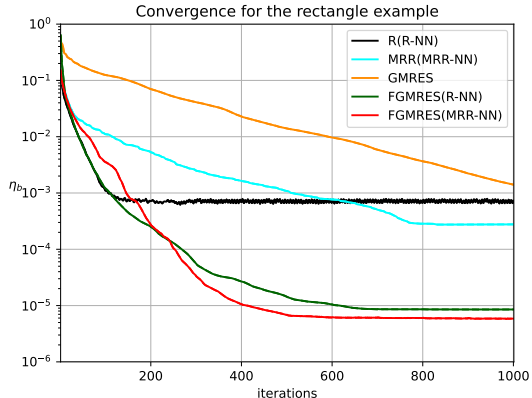
- Preconditioned variant FGMRES(\*-NN) with NN still performs the best
- Increasing the value of  $m$  in FGMRES(GMRES( $m$ )) can improve its performance
- Plateau of the preconditioned variants is restricted by the working precision

# example	Method	$\eta_b(\text{fp32} / \text{fp32\&fp64})$	#time(s)
1st	R(R-NN)	3.36e-04 / 3.36e-04	7.66 / 10.48
	MRR(MRR-NN)	3.27e-06 / 3.27e-06	9.52 / 14.07
	GMRES	2.92e-04 / 2.88e-04	18.00 / 31.78
	FGMRES(GMRES(2))	1.39e-05 / 1.57e-06	27.42 / 54.92
	FGMRES(GMRES(3))	8.50e-06 / 3.48e-09	31.67 / 52.15
	FGMRES(GMRES(5))	5.64e-06 / 4.19e-14	42.92 / 53.68
	FGMRES(GMRES(10))	3.99e-06 / 7.17e-15	79.13 / 95.33
	FGMRES(R-NN)	5.69e-06 / 1.48e-10	24.58 / 30.39
	FGMRES(MRR-NN)	4.72e-06 / 7.82e-15	24.23 / 31.04

TABLE 1

- FGMRES(GMRES( $m$ )) could be as competitive as FGMRES(\*-NN) if the value of  $m$  is large. However, this also increases the implementation time
- Even FGMRES(GMRES(2)) requires more implementation time to reach a worse attainable accuracy compared to FGMRES(R-NN)/FGMRES(MRR-NN)
- Observation in reaching better attainable accuracy with less implementation time verifies the advantages of the NNs preconditioner

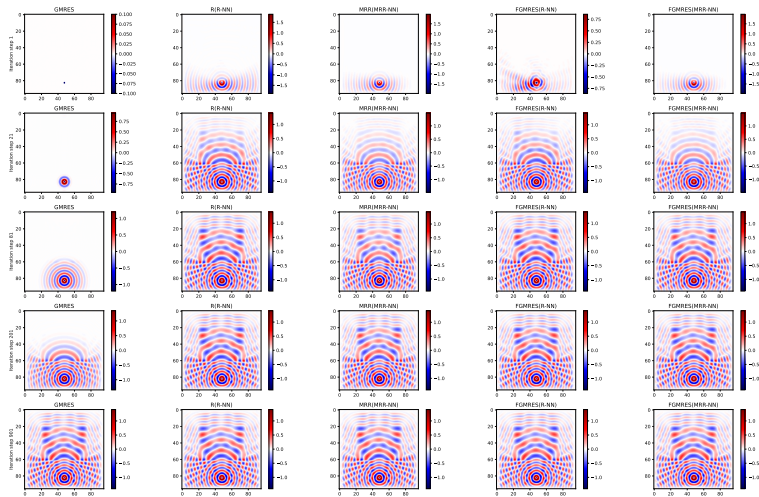
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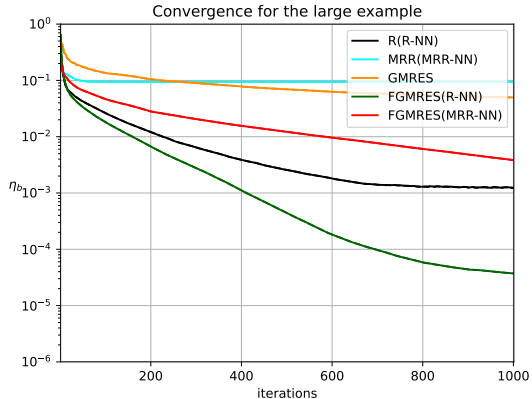
change geometric from **circular or elliptic** shape into **rectangular** shape (fp32):

- Better attainable accuracy of MRR(MRR-NN) but with more iterations
- Apply the trained NN-inferences as a preconditioner still works





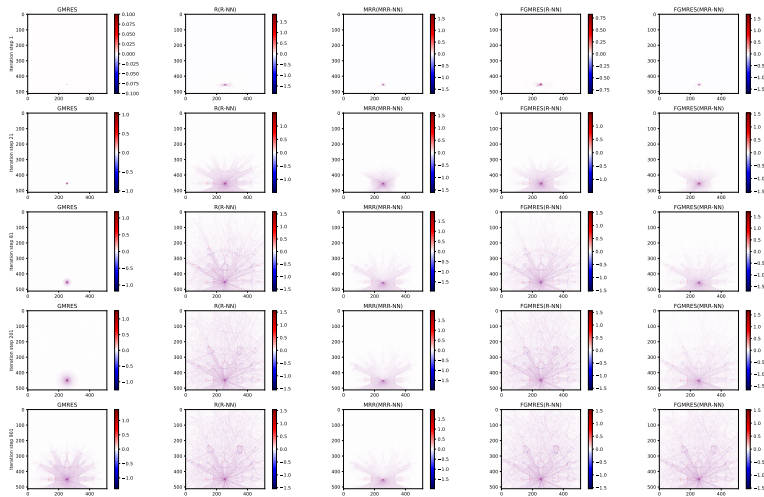
- Rectangle example: Rectangular shape with a background sound speed of 2 m/s



$$\eta_b = \frac{\|Ax_j - b\|_2}{\|b\|_2}$$

from domain on  $96 \times 96$  grid points to large domain on  $480 \times 480$  (fp32):

- For some unknown reasons, MRR(MRR-NN) stagnates at the early iterations in lower attainable accuracy, and thus sub-performances than R(R-NN)
- Apply the trained NN-inferences as a preconditioner still works

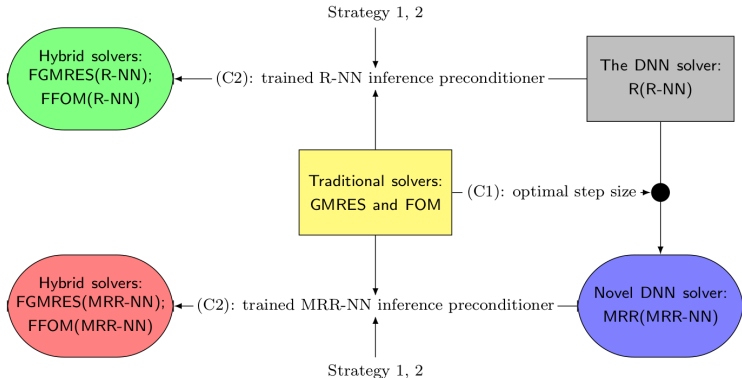


- Large example: expand to large domain on  $480 \times 480$  grid points

# 2

## Conclusions & Perspectives

## Hybridization of subspace methods and machine learning:



- **Two main contributions** (simplified as C1 and C2) in hybridizing machine learning and subspace methods (DNN refers to deep neural networks)

### For the scientific machine learning methods:

- Explore the balance between the **better attainable accuracy** and the **good generalizability** of network;
- Address the **vanishing gradient issue** (especially when the loss function is related to the PDE residual with a better attainable accuracy);
- Devise the **loss function** with more information;



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- Address the **vanishing gradient issue** (especially when the loss function is related to the PDE residual with a better attainable accuracy);
- Devise the **loss function** with more information;
- Choose **other neural network architectures**;
- Try **other hyper-parameters** (like optimizer, batch size, learning rate, etc.) and study their effects in performance.





*Scientific machine learning part (Chapter 5) of my PhD thesis.*



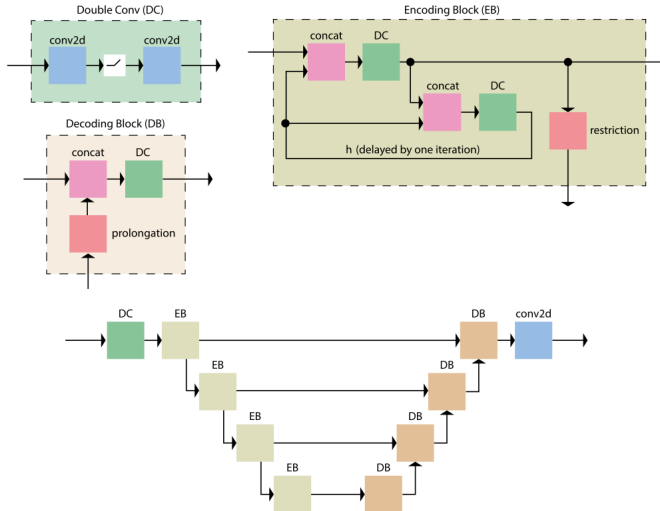
*Registration and travel support for this presentation was provided by the Society for Industrial and Applied Mathematics & Concace team, Centre Inria de l'université de Bordeaux*

*Thank you Prof. Eric de Sturler for the invitation!*

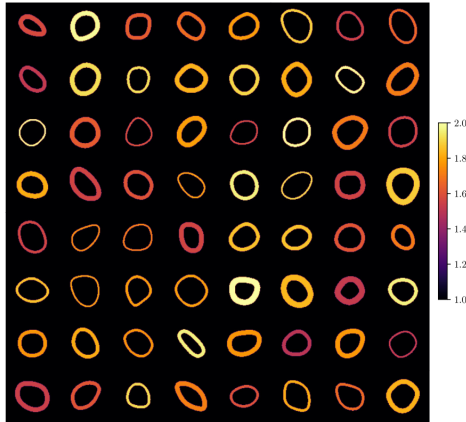


*Scientific machine learning part (Chapter 5) of my PhD thesis.*

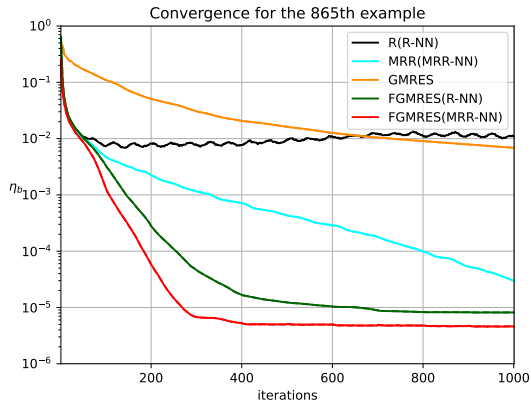
*Thank you for your attention!*



**Fig. 3.** Architecture of the modified UNet used for the learned optimizer  $f_p$ . Each encoding block (EB) contains two double convolution (DC) layers, one to compute the output passed to subsequent layers, and one to compute the hidden state  $h$ . The concat blocks stack the inputs in the channel dimension. The network is lightweight, with only 8 channels per convolutional block at every scale and a total of 47k trainable parameters.

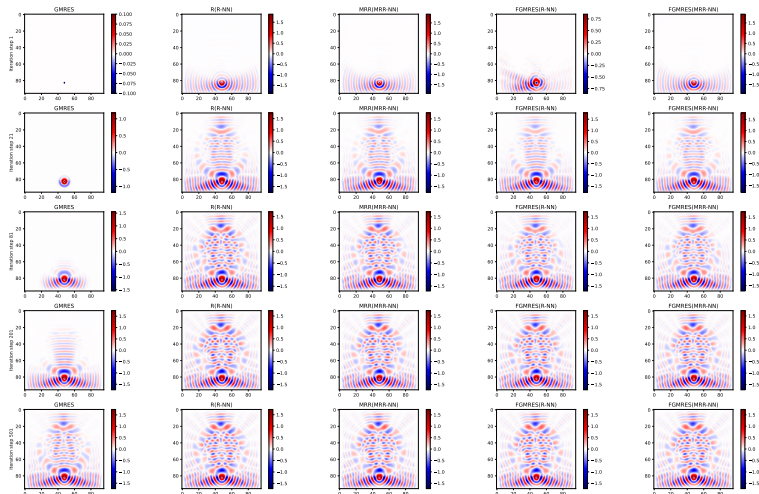


- Part examples of the heterogeneous sound speed distributions based on **idealized skulls** used to train the two NN solvers. Each skull is created by summing up several **circular** harmonics of random amplitude and phase, and then assigned a random thickness between 2 and 10 pixels, and a random sound speed between 1.5 and 2 times the background value. (Fig.4. of Stanziola et al.,'s JCP, 2021)

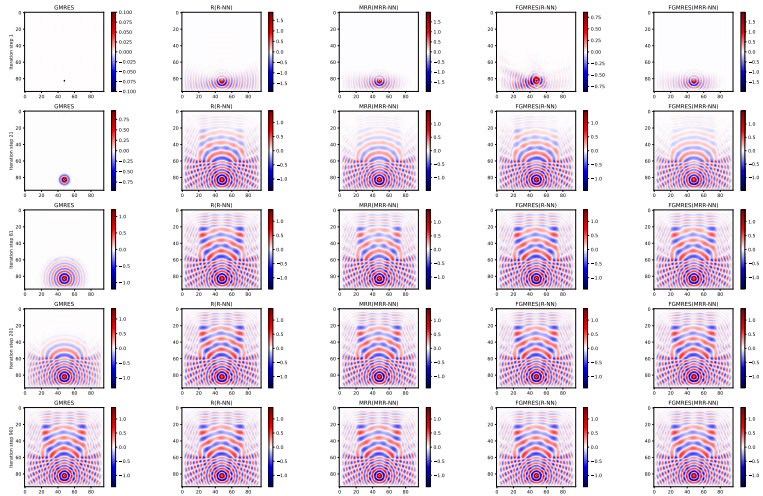


test the 865th example with domain on  $96 \times 96$  grid points (fp32):

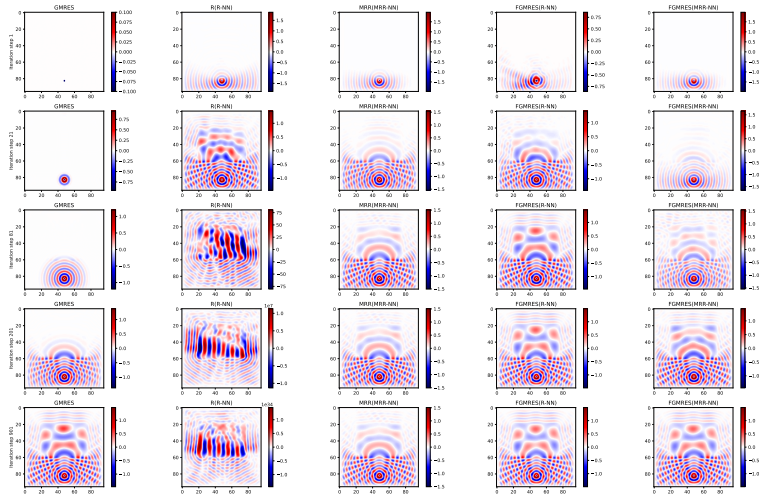
- For some unknown reasons, MRR(MRR-NN) stagnates at the early iterations in lower attainable accuracy, and thus sub-performances than R(R-NN)
- Apply the trained NN-inferences as a preconditioner still works



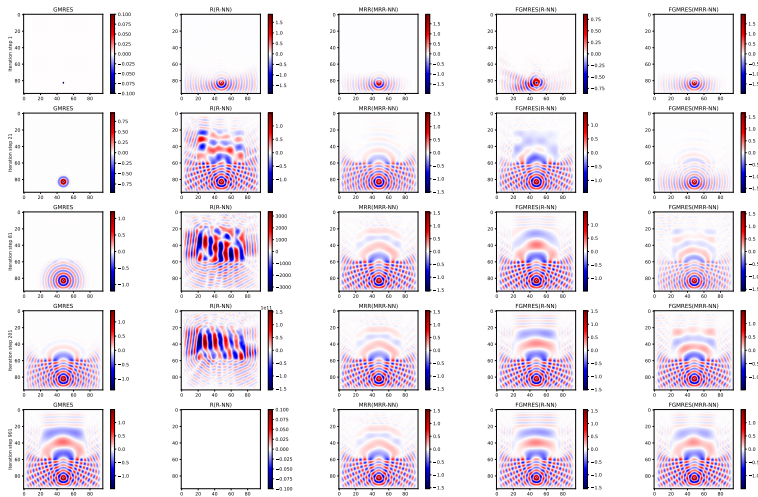
- The 865th example selected from [test data set](#) with [idealized skulls shapes](#) and a background sound speed of 1 m/s on a bounded domain  $96 \times 96$  grid points



- Rectangle example: Rectangular shape with a background sound speed of 2 m/s

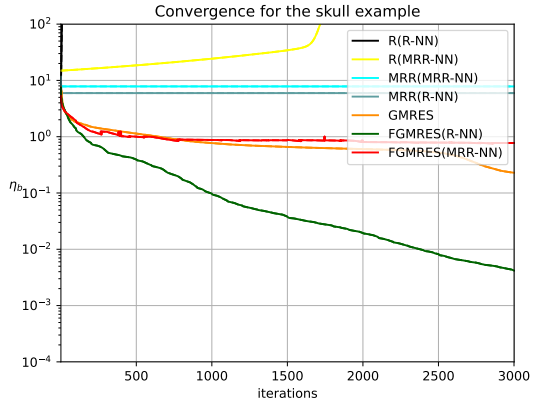


- Rectangle example: Rectangular shape with a background sound speed of 3 m/s



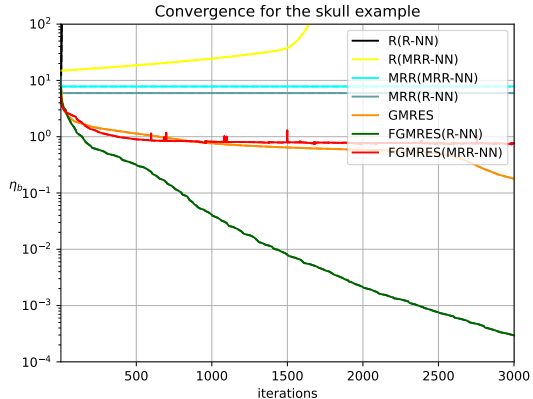
- Rectangle example: Rectangular shape with a background sound speed of 4 m/s





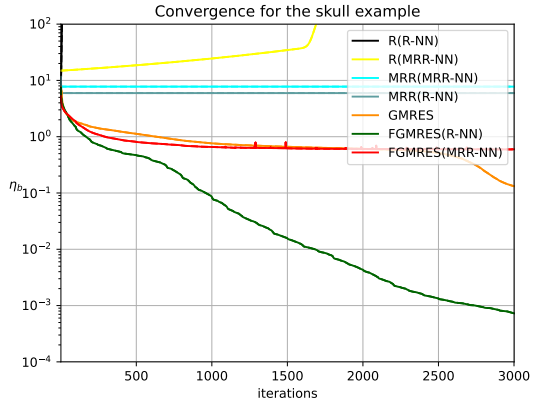
CT000100 (fp32):

- For some unknown reasons, MRR(MRR-NN) stagnates and R(R-NN) fails to convergence
- Apply the trained NN-inferences as a preconditioner still works



CT000200 (fp32):

- For some unknown reasons, MRR(MRR-NN) stagnates and R(R-NN) fails to convergence
- Apply the trained NN-inferences as a preconditioner still works



CT000225 (fp32):

- For some unknown reasons, MRR(MRR-NN) stagnates and R(R-NN) fails to convergence
- Apply the trained NN-inferences as a preconditioner still works

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